

RFID-M1

DEMONSTRATION PROGRAM

USER GUIDE

REVISION 2.10

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1 Introduction

The Host Demo Program is prepared to show the basic features of the RFID-M1 Evaluation Board. The program is designed for Microsoft Window environment and supporting the WIN95, WIN98, WINme and WindowsNT.

2 Function Description

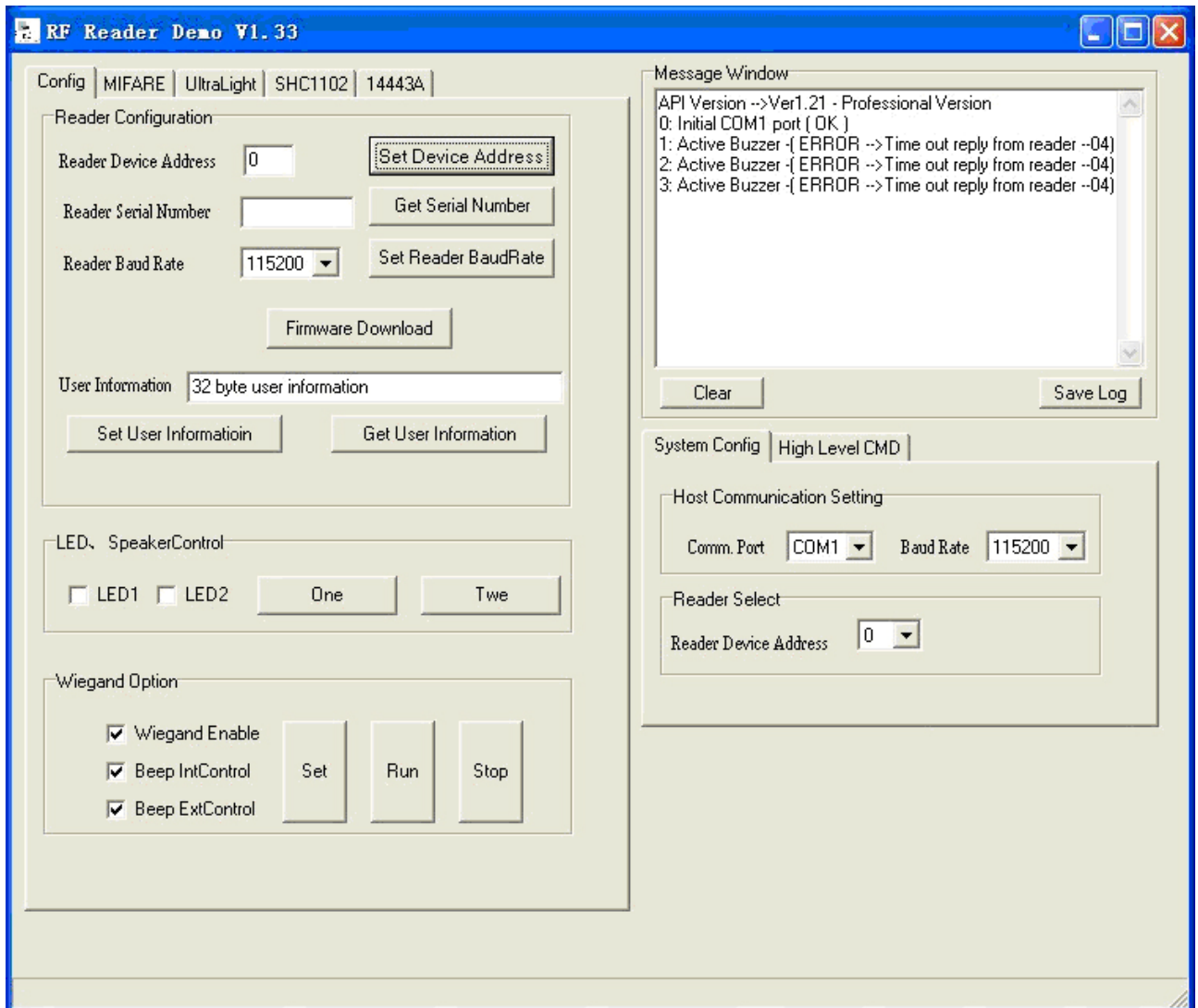
2.1 Program Configuration file

TheRC500.INI initialization file, which is pre-formatted by the factory, is used to set up the configuration of the demonstration program. This INI file must be copied to the WINDOW directory.

2.2 Layout of the Main Screens

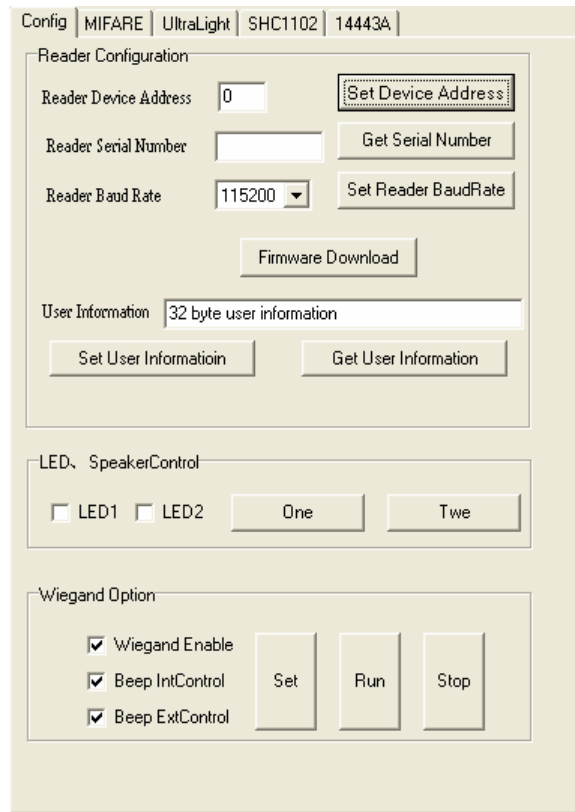
There are three main areas with the Application Screen

2.2.1 Main Screen Layout



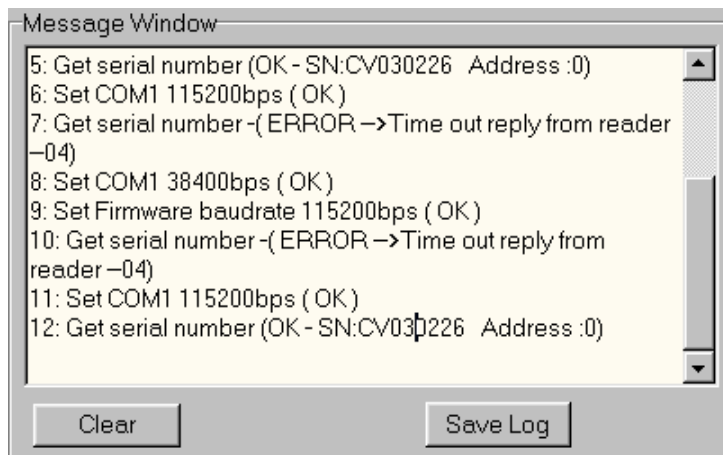
2.2.2 Main Function Group Layout

The left side is the Main Function Group.



2.2.3 Message Window

The upper right side of the message window shows the status and results of each executed command.



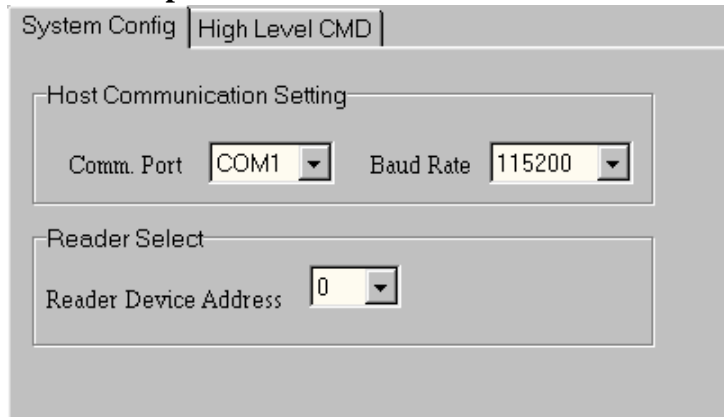
- **Clear**

Clear the Message Window

- **Save Log**

The messages in the Message Window will be saved as log file. The log file is a text file with the default name “log.txt”

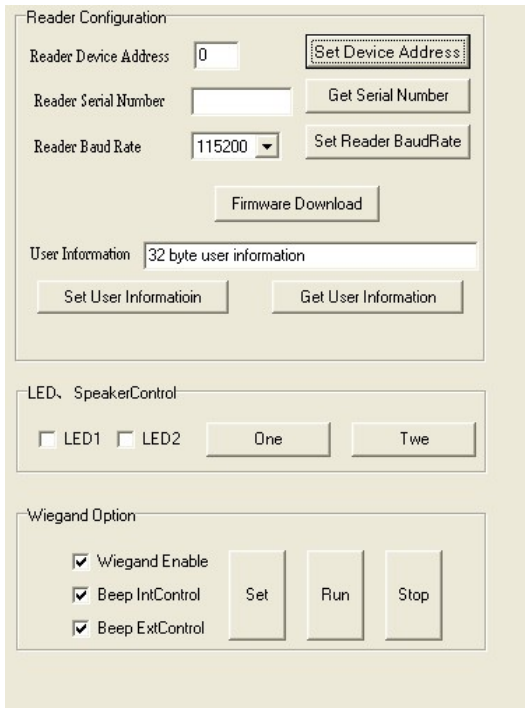
2.2.4 Secondary Function Group



2.3 Main Function Groups

2.3.1 Configuration

This function group is related to the reader configuration



- **Reader Configuration**

- **Set Device Address**

Set the Reader Address for multi-drop mode. The Address is stored inside the reader. The address range is from 0 to 31 but address 0 is reserved for broadcast mode. When Address “0” is used, it is supposed that the reader is connected as point-to-point mode. (In most case, the RS232 use the point-to-point mode.)

- **GetSerialNum**

Retrieve the Reader Address and Serial Number from the Reader. Each Reader will be programmed with a Product Serial Number by the factory.

- **SetBaudRate**

Set the communication baud rate of the reader. The default baud rate is 115K and could be changed by the “SetBaudRate”. The modified baud rate will be stored in side the Reader’s EEPROM.

- **Set User Information**

The user can write maximal 32-byte user information to the reader, which will be stored in the internal memorizer of the reader.

- **Get User Information**

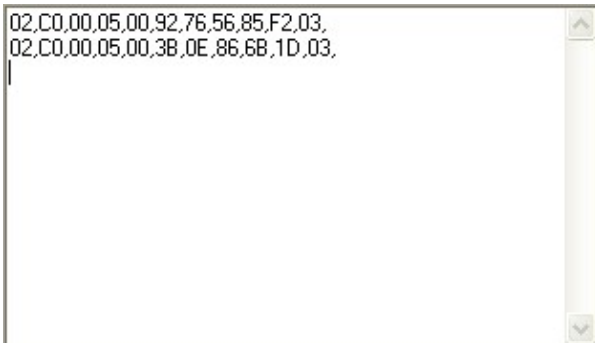
Get the user information stored in the internal memorizer of the reader

- **Wiegand Option**

- ✧ **Wiegand Enable** Enable Wiegand mode
- ✧ **Beep IntControl** Enable buzzer while reading
- ✧ **Beep ExtControl** Enable external I/O controlled buzzer

SET Set Wiegand setting in the reader, and enter Wiegand mode accordingly

RUN Enter Wiegand mode according to the setting. The reader will detect the cards continuously, and the serial number of the card will be sent via Wiegand port and communication port when a card is detected. The data received by communication port will be shown in the message window as follows.



STOP Stop Wiegand mode

Note: The SetBaudRate command only set the communication speed of the reader. The user needs to set the PC’s baud rate accordingly.

2.3.2 MIFARE Functions

Provides the MIFARE related operations.

● **ISO 14443 A Commands:**

- **Request Idle:**
Request/wake up all the cards not in HALT state. The message "Request Idle [OK – 4 " will be shown in the Message Window if succeed. Otherwise error message will be shown.
- **RequestAll**
Request all the cards in the field. (Even cards are halted). Equal to the ISO Wake-up all command.
- **Anticoll**
ISO14443A anti-collision command, a four bytes card UID will be returned. The Anticoll command must be run after a successful REQUEST command.
- **Select**
ISO14443A SELECT. The card will be selected and open for further command.
The SELECT command must be run after a successful Anticoll command. The UID returned by the previous “Anticoll” command will be used to select the card.

- **Halt**

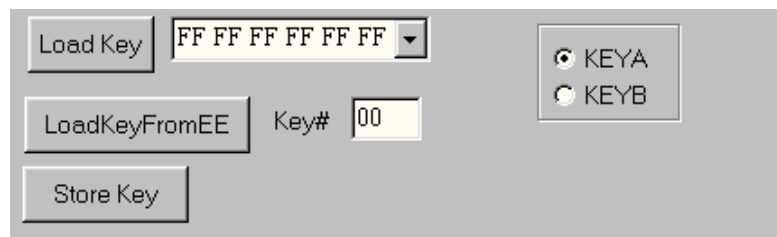
ISO14433A HALT. This command will halt the active (selected) card and that card will not respond to any further commands except the REQUESTALL or a power-on reset is applied to the card. (Turn off the reader’s RF field or remove the card from the field.) 1

- **Mifare Authentication Function**

- **Authentication**

Execute MIFARE’s authentication process.

The user could select to use either KEYA or KEYB for the authentication by the corresponding radio button.

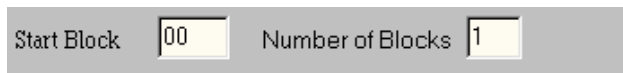


Note: The correct Key must be pre-loaded into the Master Key Buffer before executes the Authentication and the further Read/Write and value related operations work properly only after the successful Authentication.

- **Mifare Read/write functions**

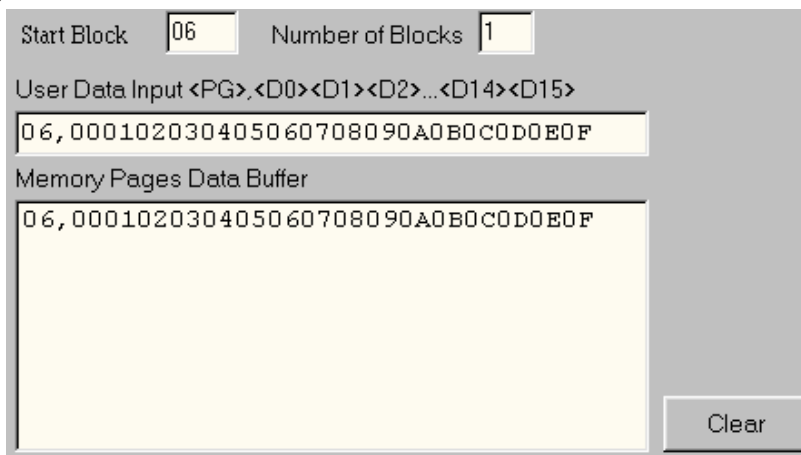
- **Read**

Read memory pages (blocks) from the selected card. The starting page address (in hexadecimal format) and the number of pages to be read should be enter to the corresponding data enter fields.



The contents of the memory blocks (up to four blocks) will be displayed on the Page Memory Data Buffer according to the following format –Block number (1 byte), read data (16 bytes).

For example, read one block from the Block 6

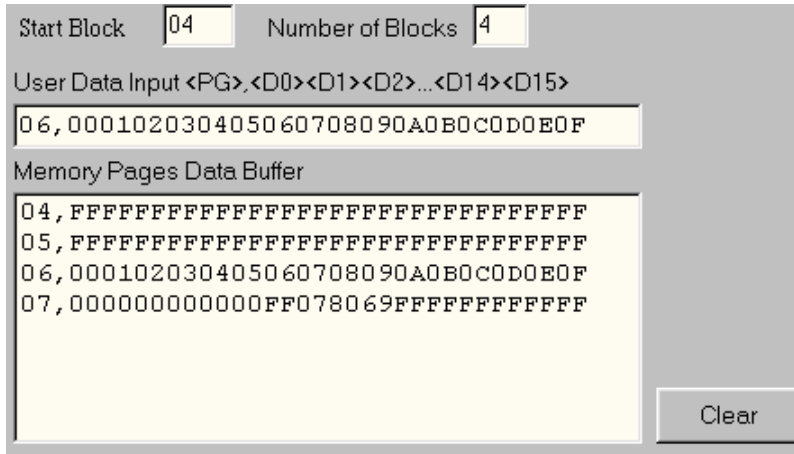


In the Memory Pages Data Buffer, the result is:

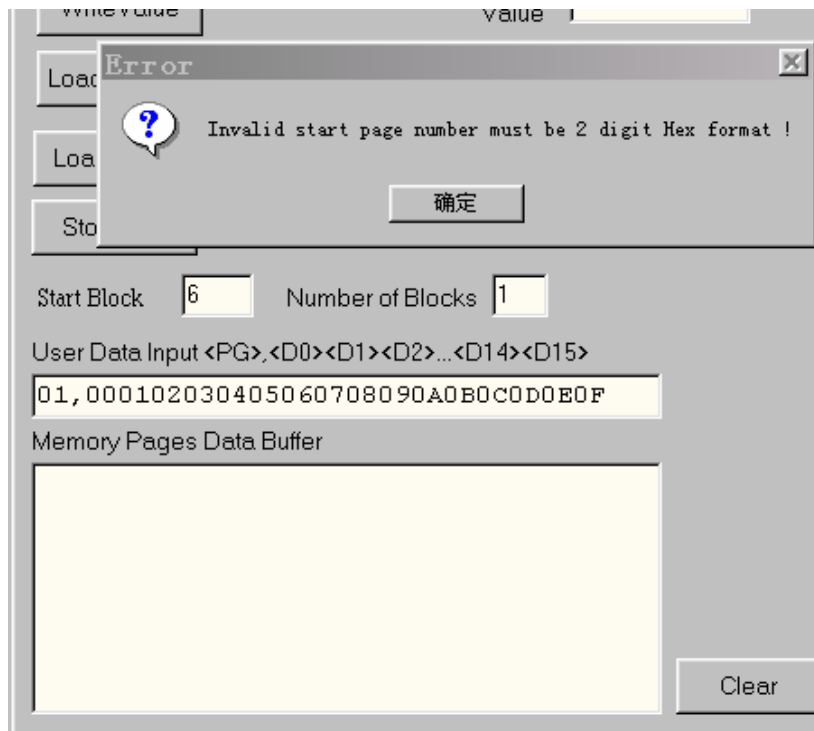
"06,000102030405060708090A0B0C0D0E0F"

where "06" is the block number and the following 16 bytes are the data read.

Reading of multiple (up to four) blocks is possible but those blocks must be within a single sector. (cross-sector reading is not allowed.)



NOTE: The Input of the Start Block must be entered in two-digit HEXDECIMAL format with LEADING ZERO. For example Block 6 should be "06" instead of "6" otherwise error message of "Invalid start page number" will be shown.



- **Write**

The "WRITE" button writes multiple blocks of data from the Memory Data Buffer to the MIFARE card.

- **Procedure of the "Write Operation"**

For Example: Write one block of data to Block 6 -

- Enter the Start Block Address and Number of Block to be written. (Same as the “Read” Operation.)

- Enter the data to be written to the User Data Input Buffer in following the following format:

Enter Data in Hex format:

<page>,<D0> <D1><D2><D3> ...<D14><D15>

For example, the string: “06,A0A1A2A3A4A5A6A7A8A9AAABACADAEAF” means 16-bytes of data A0..AF will be written to block 6.

- Press “RETURN” to copy the input data from the Data Input Buffer to the Memory Pages Data Buffer. The data in the User Data Input Buffer will be transferred to the Memory Pages Data Buffer

- Click the “Write” button to write the data to the card.

- **Write Multiple Blocks**

Up to four continue Blocks (within same sector) could be written to the card by a single “Write” commands.

The user can enter the data of the blocks to be written one by one just like writing the single block. Or the data for the multiple blocks could be type continually in the User Data Buffer. And the datum 0x20 will be patched to fill the last incomplete block.

For Example, we would like to write data to block 4 and block 5, but there are only 18 bytes of data are inputted to the User Data Input Buffer instead of the exactly 32 bytes for two blocks.

Then click the “Write” button to write the data to the card.

- **Enter Data in text mode**

Instead of entering the hexadecimal numbers to the Data Input Buffer, the user can also enter ASCII string directly by the following data format.

- ```
<page>”data_string
```
- page – indicate the start block number.
  - “ – to prompt the program the following is a string
  - data\_string – the input data in ASCII string format.

- The input string could be up to 256 characters.
- As the same as the hexadecimal mode, characters of 0x20 will be filled to last

block.

The screenshot shows a software interface with the following elements:

- Start Block:** Input field containing '04'.
- Number of Blocks:** Input field containing '3'.
- User Data Input <PG>,<D0><D1><D2>...<D14><D15>**: A text box containing the string '4 "1234567890ABCDEFGHIJKLMNOQRSTUVWXYZ'.
- Memory Pages Data Buffer:** A list of three entries:
  - 04, 31323334353637383930414243444546
  - 05, 4748494A4B4C4D4E4F50515253545556
  - 06, 5758595A202020202020202020202020
- Clear:** A button located at the bottom right of the interface.

- The user could copy the data from the Memory Pages Data Buffer back to the User Data Input Buffer by double click the corresponding page in the Memory Pages Data Buffer.

**NOTE:** When writes with multiple blocks, the user must be careful no to corrupt the sector trailer.

• **Mifare Value Related Functions:**

The screenshot shows a control panel with the following elements:

- Increment**, **Decrement**, **Transfer**, and **Restore**: Four buttons arranged horizontally.
- WriteValue**: A button located below the first row.
- Value**: A label next to an input field containing the number '100'.

• **Increment and Decrement**

Increase or decrease with the value amount to/from the MIFARE value block. The block must be pre-formatted as MIFARE’s value block format.

**Note:** the Increment and Decrement functions only hold the calculated value in the internal register. The actual value is not written back to the value block until the Transfer function is executed. Please refer the MIFARE’s data sheet for the detail.

• **Transfer**

Transfer the calculated (by command increment or decrement) value amount from the internal register to the value block. The Transfer function should be called to write back the value block after the increment/decrement command.

• **Restore**

Restore the value from the Value Block to the internal register. Then the value could be transferred to another value block by using the Transfer command.

• **WriteValue**

Format a normal memory block (not in Mifare Value format) to a value block format with the initial value.

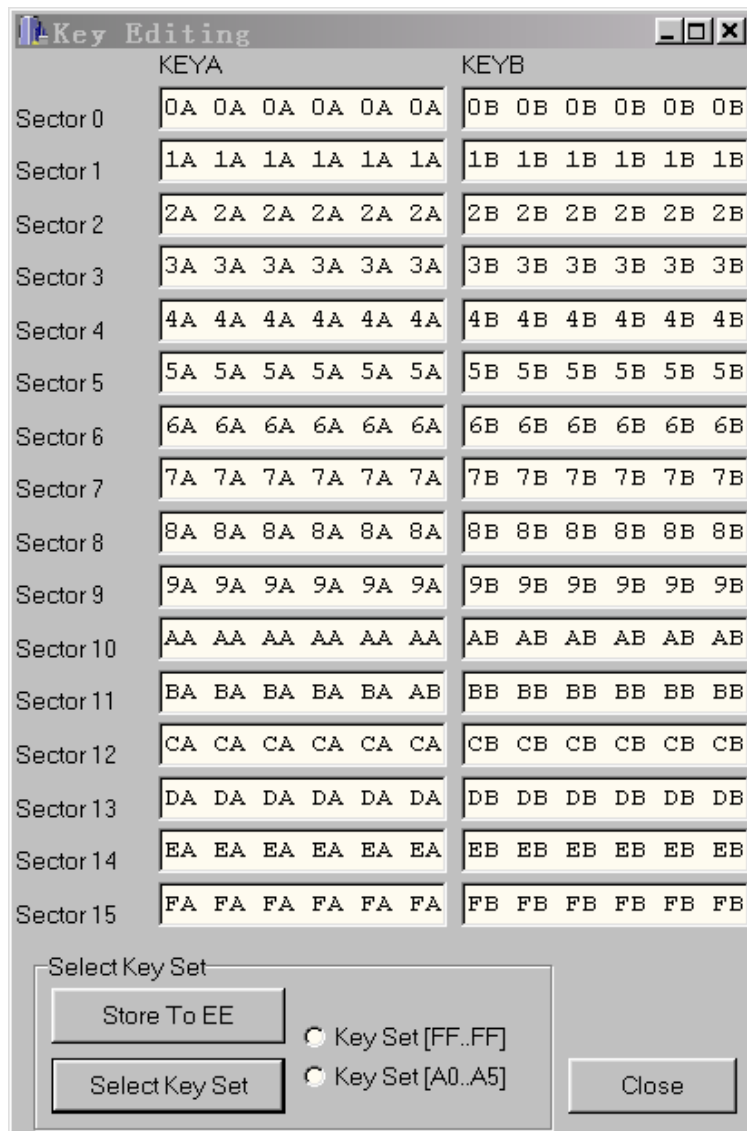
• **ReadValue**

Read back the value from the value block

- **Mifare Key Loading functions:**



- **LoadKey**  
Directly load a key string to the MIFARE reader chip's Master Key Buffer.
- **LoadKeyFromEE**  
Basically has the same function as the LoadKey, but the Key is loaded from the MFRC500 Reader chip's Internal EEPROM instead of the key string inputted from the EDIT BOX by user. There are sixteen sets of keys (KEYA and KEYB) stored in the reader chip's internal EEPROM. One of the sixteen keys could be selected by the "Key#" and the "KEYA/KEYB" Radio Button determines to load KeyA or KeyB.
- **Store Key**  
Store the sixteen Keys to the MFRC500 Reader chip's internal EEPROM. The user could click "Store Key" button to pop up the Key Editing window.



- **Select Key Set**

By active the corresponding Radio Button the user could select one of the two commonly used keys sets. The old MIFARE cards may use the [A0..A5, B0..B5] key set as its default transport key but for the most new MIFARE chips the [FF..FF,FF..FF] key set may be used. The “Select Key Set” button selects the key set according the marked radio button and shows them in the Edit Box. The use r can still change the keys shown in the Edit Boxes.

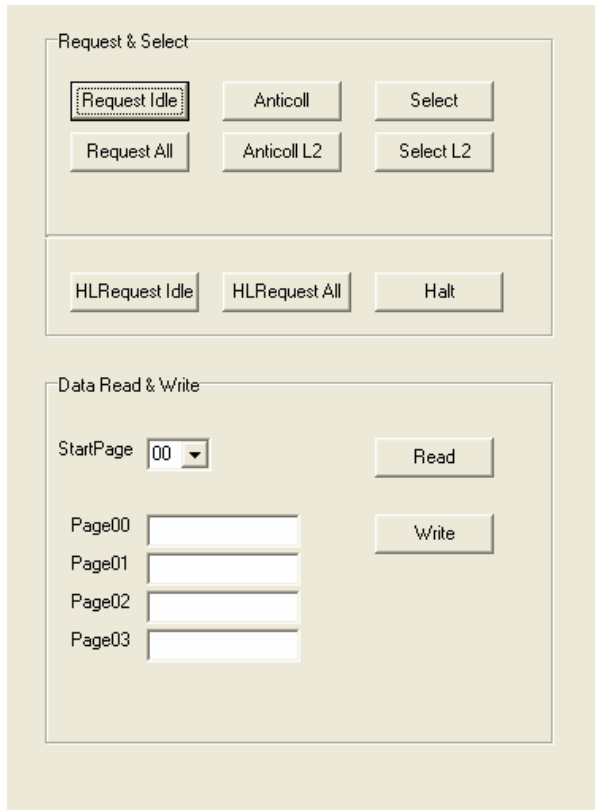
- **Store To EE**

Save the 16 Key sets to the MFRC500 chip’s internal EEPROM.

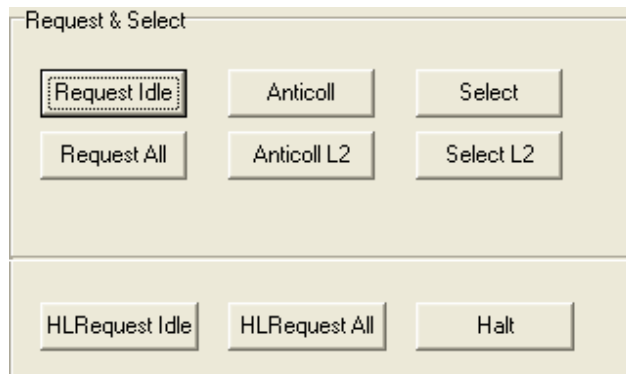
• **UltraLight Functions**

**UltraLight**

User interface is shown as followed.



**Request&Select operation**



|                     |           |               |                       |
|---------------------|-----------|---------------|-----------------------|
| <b>Request Idle</b> | ISO14443A | REQA          | command               |
| <b>Request All</b>  | ISO14443A | WAKE-UP       | command               |
| <b>Anticoll</b>     | ISO14443A | ANTICOLLISION | command (UID =4byte)  |
| <b>Select</b>       | ISO14443A | SELECT        | command (UID =4 byte) |
| <b>Anticoll L2</b>  | ISO14443A | ANTICOLLISION | command (UID =7byte)  |
| <b>Select L2</b>    | ISO14443A | SELECT        | command (UID =7byte)  |
| <b>Halt</b>         | ISO14443A | HALT          | command               |

**High level command**

**HLRequest Idle**

The steps of this function as followed.

Request Idle ----- Anticoll ----- Select ----- Anticoll L2 ----- Select L2

When this command is finished, UltraLight card will enter ACTIVE status from IDLE status, and return 7



Byte UID.

**HLRequest All**

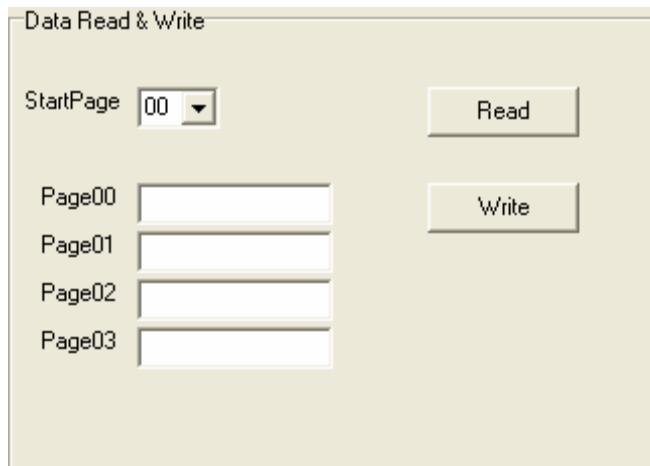
The steps of this function as followed.

Request All ----- Anticoll ----- Select ----- Anticoll L2 ----- Select L2

When this command is finished, UltraLight card will enter ACTIVE status from IDLE status or HALT status, and return 7 Byte UID.

**Date Read&Write**

User interface as followed



**Read**

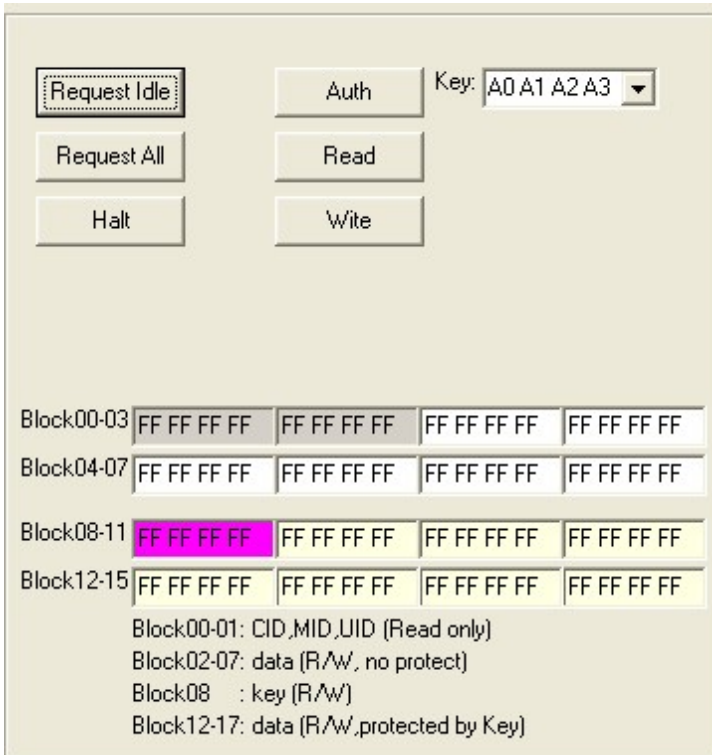
Operate UltraLight card in ACTIVE status. The reader will return 4-page content after StartPage. Each page includes 4 byte.

**Write**

Operate UltraLight card in ACTIVE status. Only the content of Startpage will be written to UltraLight card. Only one 4-Byte page will be written each time.

**SCH1102 functions**

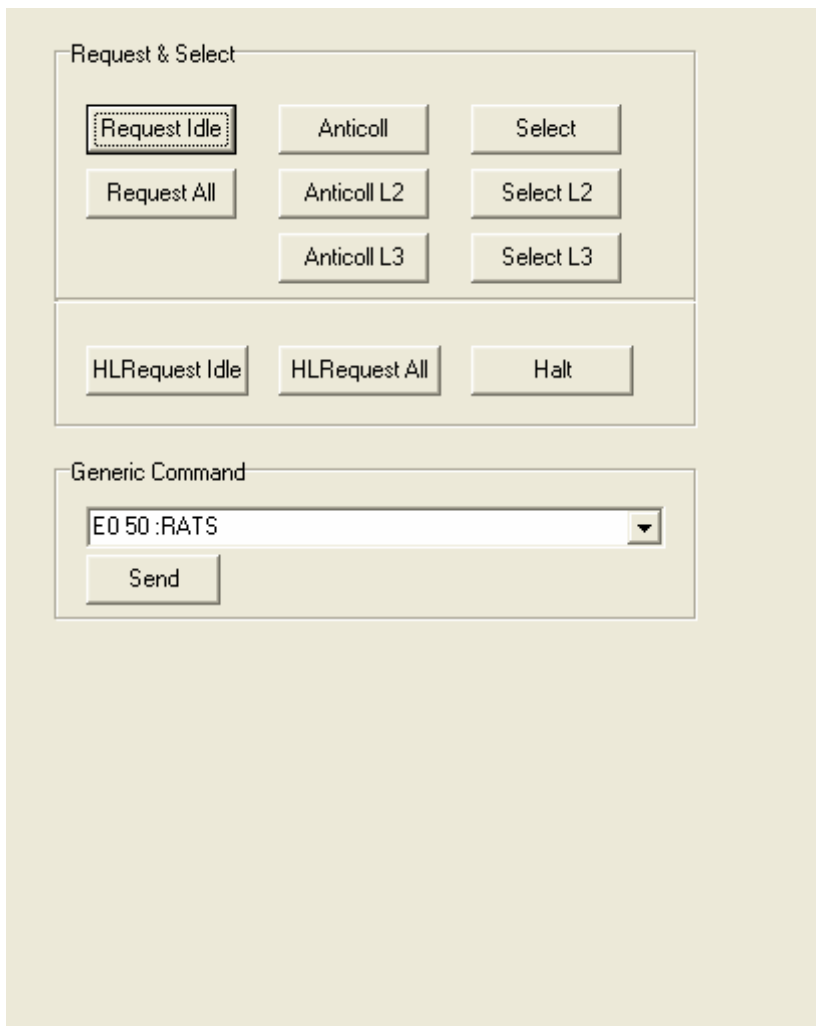
This function integrates all the operations to China Huahong card SCH1102 as followed.



- Request Idle**      ISO14443    REQA command
- Request All**     ISO14443    WAKE-UP command
- Halt**             ISO14443    HALT command
- Auth**             Key authentication, the card is 4-byte key protected
- Read**             Read command
  - Block 00~07    read without key authentication
  - Block 09~15   key authentication is needed to read the card
- Write**            Write command
  - Block00, Block01      the block can't be modified
  - Block03 ~ Block15    key authentication is needed to erase or modify the block

**14443A Functions**

The function can finish all the operations to ISO14443 TYPE A.



## Request & Select

|                     |                  |                               |
|---------------------|------------------|-------------------------------|
| <b>Request Idle</b> | <b>ISO14443A</b> | <b>REQA</b>                   |
| <b>Request All</b>  | <b>ISO14443A</b> | <b>WAKE-UP</b>                |
| <b>Anticoll</b>     | <b>ISO14443A</b> | <b>Anticoll (UID=4byte)</b>   |
| <b>Select</b>       | <b>ISO14443A</b> | <b>Select (UID= 4byte)</b>    |
| <b>Anticoll L2</b>  | <b>ISO14443A</b> | <b>Anticoll (UID=7 byte)</b>  |
| <b>Select L2</b>    | <b>ISO14443A</b> | <b>Select (UID=7 byte)</b>    |
| <b>Anticoll L3</b>  | <b>ISO14443A</b> | <b>Anticoll (UID=10 byte)</b> |
| <b>Select L3</b>    | <b>ISO14443A</b> | <b>Select (UID=10 byte)</b>   |
| <b>Halt</b>         | <b>ISO14443A</b> | <b>Halt</b>                   |

## HLRequest Idle

This function will finish the following operations.

Run Request Idle command, and finish Anticoll and Select command automatically according to the returned card type.

For Mifare one card, the reader will run as followed.

Request Idle---- Anticoll----- Select

Mifare one card will enter ACTIVE status from Idle status and return 4 Byte UID.

For UltraLight card, the reader will run as followed.

Request Idle---- Anticoll----- Select----- Anticoll L2----- Select L2

UltraLight card will enter ACTIVE status from Idle status and return 7 Byte UID.

### HLRequest All

This function will finish the following operations.

Run Request All command, and finish Anticoll and Select command automatically according to the returned card type.

For Mifare one card, the reader will run as followed.

Request All---- Anticoll----- Select

Mifare one card will enter ACTIVE status from IDLE status or HALT status, and return 4 Byte UID.

For UltraLight card, the reader will run as followed.

Request All---- Anticoll----- Select----- Anticoll L2----- Select L2

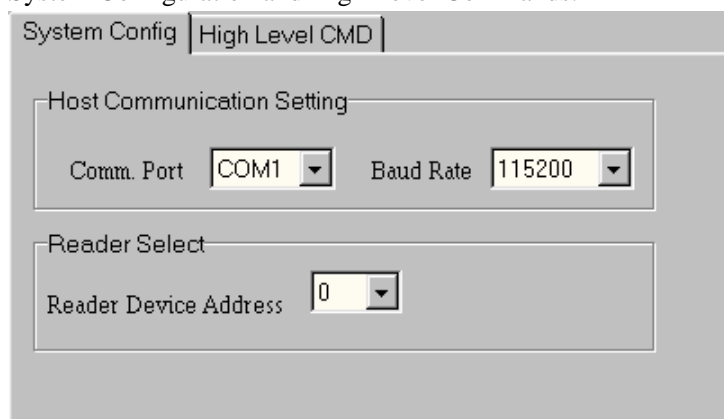
UltraLight card will enter ACTIVE status from IDLE status or HALT status, and return 7Byte UID.

### Generic Command

This command channel will send commands to all ISO 14443A cards directly. Data will be returned only when the card must support the command sent. The returned data will be showed in Message Window.

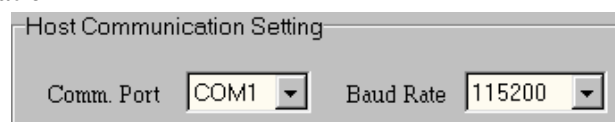
## 2.4 Secondary Function Group

The Secondary Function Group mainly provides two categories of functions –the System Configuration and High Level Commands.



### 2.4.1 System Config

- **Set Host Communication**



- **COM Port**

Select the PC serial COM port.

- **Baud Rate**

Select the Communication Baud rate of the serial port.

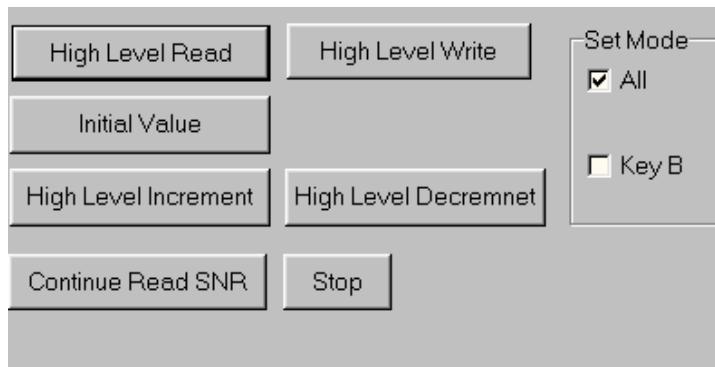
- **Reader Select**
  - **Device Address**



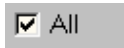
In multi-drop, the user can select the reader to be communicated by the corresponding address Device. For point to point mode, the Device Address stored within the Reader will be ignored if you select the Device Address as “0”. The Version number of the reader will be shown in the Status Bar at the bottom of the program screen after the right device address is selected.

### 2.4.2 High Level Commands

This function page provides the High Level Commands to process the Read/Write and Value related MIFARE commands. The items in the “Set Mode” Check Box Group determine the operating mode of the High Level Command.



There are two items in the “Set Mode” Box



Select to use either “Request All” or “Request Idle” mode for the High Level Command. Checked to use the “Request All” Mode.



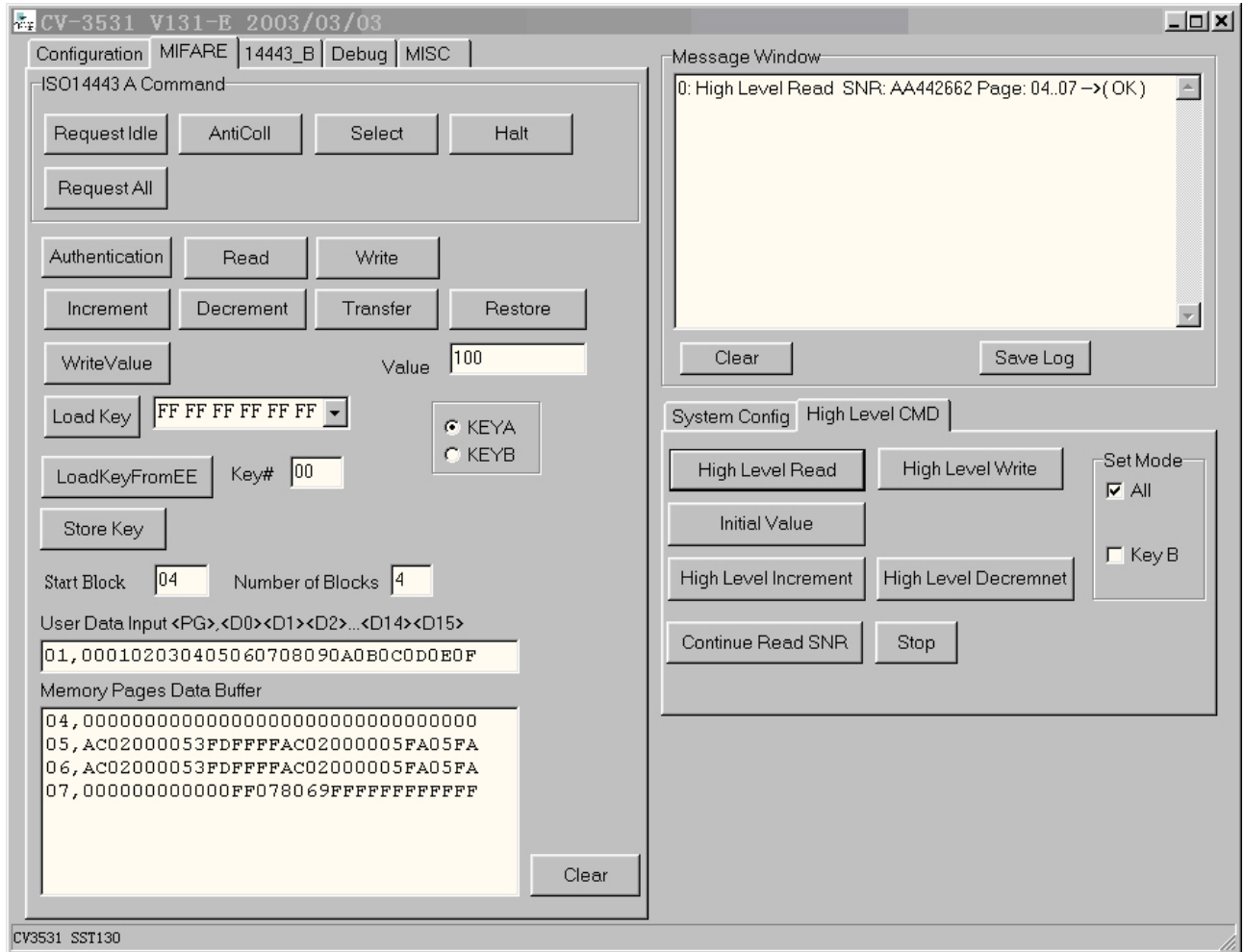
Select to use either “Key A” or “Key B” for the High Level Command. Checked to use the “Key R”

- **High Level Read/High Level Write**

The operation is the same as the Read/Write Command; firstly need to define the number of blocks to be read/written and the start address of the blocks to be processed. But the high level commands integrated the low level commands - “REQUEST, Anti-Collision, Select, Authentication” in a single command.

The high level commands calculate the corresponding key set, which should be stored into the MFRC500’s internal EEPROM by the “Store Key”, according to the Start Block Address (i.e. the corresponding Sector Number) and use it for the Authentication. The Serial Number of the card to be read/written will be shown in the Message Window. The content of the blocks read will be also displayed in the Memory Page Buffer. The data to be written by the High Level Write Commands should be available in the Memory Pages Buffer. (Just as the same as the Write operation.)

For Example, following is the screen of the result of the High Level Read command.



- **Initialize Value**

The selected sector (according to the Address of the Start Block) will be formatted as a sector value with the value in the “Value” Edit Box.

The Block 1 of the formatted value sector will be used as the primary value block and the Block 2 will be used as the value backup block. And the Block0 is free for the user use.

- **High Level Decrement/Increment**

Same as the High Level Read/Write command but handle the increment and decrement operation instead of the read and write operation

- **Continue Read SNR/Stop**

Click the “Continue Read SNR” button to read the card serial number and show it on the Message Window continually.

Click the “Stop” button to break the “Continue Read SNR” command